



FREESTYLE TERRAIN

PARK SMART

Start Small
Work your way up. Build your skills.

Make a Plan
Every feature. Every time.

Always Look
Before you drop.

Respect
The features and other users.

Take it Easy
Know your limits. Land on your feet.

Designations Are Relative to This Resort

- S** Introductory freestyle terrain. Small features. Surface level rails and boxes.
- M** Small to medium size features. Ride-on rails.
- L** Medium to large size features. Jump-on / Jump-off rails. Elevated rails with wide to narrow surfaces. Super-pipe.
- XL** Largest size features and jumps. Jump-on rails with gaps & narrow surfaces. Super-pipe. Advanced and Experts only. Most difficult features.

Freestyle terrain may contain jumps, hits, ramps, embankments, fun boxes, jibs, rails, half pipes, quarter pipes, snowcross, freestyle bump terrain and other constructed or natural terrain features.

FREESTYLE TERRAIN

BADLANDS TERRAIN PARK
*Park Pass & Helmet Required

M L XL

GROVE TERRAIN PARK
*Helmet Required

S M

43 RUNS

● Mary Jane's Lane	■ Dr. Doug	● Graduate	◆ Avalanche
● Gord's Groove	■ L-Hill	■ Legacy	◆ Spectacular
■ Founder	◆ Rinus Run	■ Apple Bowl	◆ Little Devil
■ Finally	◆ Memory Lane	◆ Calamity Lane	◆ Senator/Larway
■ Juicer	■ Tranquility	◆ Burner	◆ Lone Rider
■ Badlands	■ Smart Alec	◆ Willy's	◆ Starting Gate
■ Butternut	■ Village Way	◆ Happy Valley	◆ Rabbit's Run
■ Waterfall	● Easy Rider	◆ Hog's Back	◆ Schuss
■ Sunrise	● Undergrad	◆ Elevator Shaft	◆ Kandahar
■ Cruiser			

◆ Most Direct Route to Base Areas

LIFTS

- Orchard Express High-Speed Six-Person
- Southern Comfort High-Speed Six-Person
- Silver Bullet High-Speed Six-Person
- Century Express High-Speed Six-Person
- Weider Express High-Speed Six-Person
- Voyageur Quad
- Explorer Magic Carpet
- Little Ripper Magic Carpet
- Easy Rider Magic Carpet
- Undergrad Magic Carpet
- Graduate Triple

BEGINNER LIFTS

- Voyageur Quad
- Explorer Magic Carpet
- Little Ripper Magic Carpet
- Easy Rider Magic Carpet
- Undergrad Magic Carpet
- Graduate Triple

MAP KEY

- Easiest
- More Difficult
- ◆ Most Difficult
- ◆ Most Difficult Experts Only
- ◆ Glades
- Beginner Lift
- Slow Skiing Terrain
- Night Skiing
- Learning Centre
- Terrain Park
- Ridge Runner Mountain Coaster
- Snow School
- Skier/Rider Lessons
- Ski Rentals
- Skate Rentals
- Licensed Cafeteria
- Washrooms
- Accessible Washrooms
- Ski Patrol
- Ticket Sales
- Retail Shop
- Repairs
- Information
- Restaurant
- Licensed Bar
- Child Care
- Parking
- Burton's Riglet Park
- Year-Round
- Winter Season
- Green Season
- Base Camp Attraction

Relative Trail Difficulty: Skiers and riders should be advised that a Green Circle, Blue Square or Black Diamond trail at your area is not necessarily the same as a similarly rated trail at another area. The system is a relative system that is valid only at this area. Skiers and riders should work their way up, beginning with the easiest trails, no matter what their ability level may be, until they are familiar with the trails at the area.

Helmet Usage: Blue Mountain Resort recommends helmet use for all skiers and riders but helmets are required in certain circumstances. Skiers and snowboarders are encouraged to educate themselves on the benefits and limitations of helmet usage. The primary safety consideration, and obligation under the Alpine Responsibility Code, is to ski and ride in a controlled and responsible manner.

Marking, Flagging, Fencing etc: Be advised that all poles and/or flags, fencing, signage and padding on equipment or objects or other forms of marking devices are used by the ski area to inform you of the presence or location of a potential obstacle or hazard. These markers are no guarantee of your safety and will not protect you from injury. It is part of your responsibility under the Alpine Responsibility Code to avoid all obstacles or hazards, including those that are so marked.

Map not to scale and is an artist's rendition only.